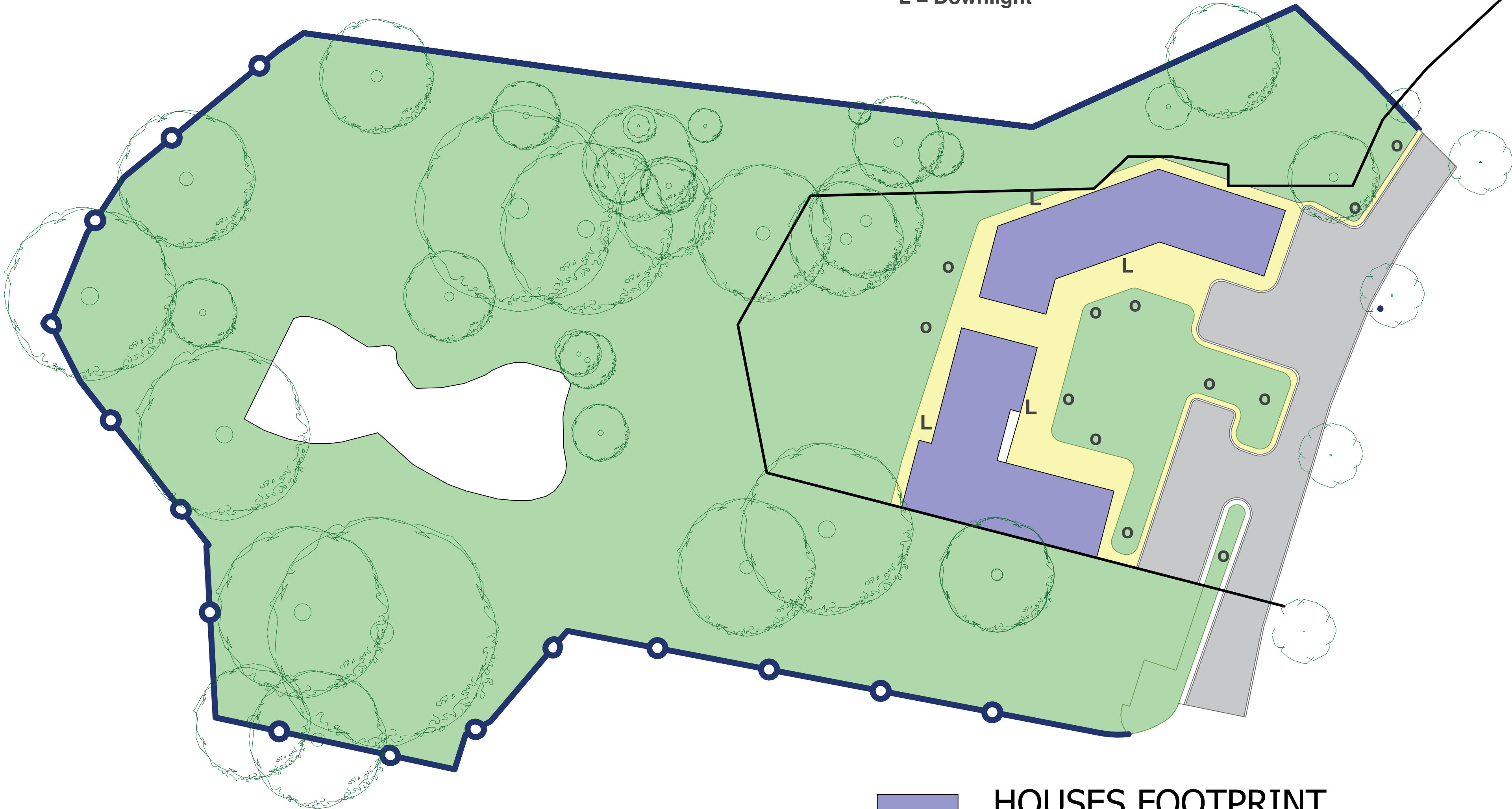


Light Locations

o = Bollard

L = Downlight



- HOUSES FOOTPRINT
- SITE BOUNDARY LINE
- LANDSCAPE
- HARDSCAPE
- ROADS